

Aikido3D Help File. Version 1.0

Welcome to Aikido3D. We greatly appreciate your support in this project and hope you will enjoy using Aikido3D throughout your Aikido training process.

Installing Aikido3D

1. Insert your Aikido3D CD into the CD-ROM drive in your computer.
2. The setup program should start automatically. Follow the on-screen instructions to complete the installation.
3. If the setup program did not start, access your CD and manually run "Setup", then follow the on-screen instructions to complete the installation.

Registering Aikido3D

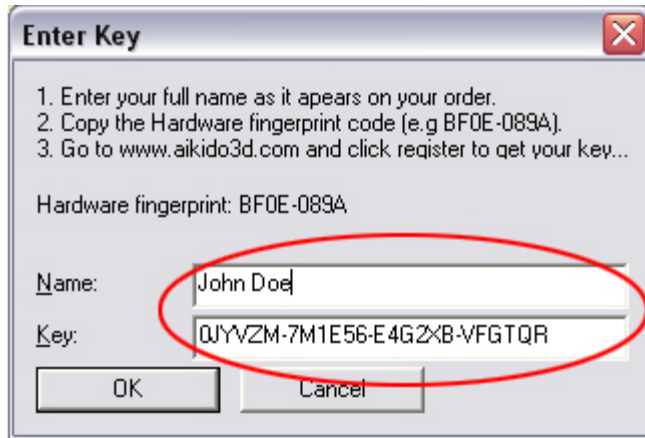
In order to start using Aikido3D on your computer, you will first need to register your copy online and receive an activation key.

Please follow the following steps to successfully register your copy of Aikido3D.

1. Complete the installation.
2. After the installation is completed, simply run the Aikido3D application you just installed.
3. You should see this small window:



4. Select and copy (Control C or Command C) the Hardware fingerprint code (e.g BF0E-089A) or write it down. (Your code will be different than this example)
5. Open your browser and go to www.aikido3d.com then click "Register" at the top bar.
6. Follow the on-screen instruction to fill in the form.
7. Once submitted, you will receive the authorization key. Copy it (Control C or Command C) or write it down. You will also receive an email with the key for your records.
8. Back at the small registration window, fill in your full name as it appears on your order, and paste the activation key you just received.



9. Click OK to complete the registration process.

Using Aikido3D

Once the installation is complete, you can access Aikido3D through the Start Menu, under Program, Aikido3D / Aikido3D.

Browsing the different techniques

Use the menu on the left to select which technique to watch.

Select "Browsing method" to decide whether you would like to browse by "Attack Type", "Technique Type", or by "Kyu Test requirements".

Follow the second and third menus below to access the desired technique.

Repeat this selection method to browse by different criteria.

Once a technique is selected (from the third menu), you should see Uke and Nage in their opening stance, and the technique name should be heard.

If you do not hear anything, make sure the volume on your computer is turned up.

Playing the techniques.

Use the control bar under the main 3D screen to play & pause the currently loaded technique.

You can also drag the knob on the main playback slider to control the playback position back and forth.

Controlling speed

Drag the speed slider on the right end of the control bar to modify the playback speed.

Selecting Cameras

Use the camera selection button above the upper left corner of the main 3D screen. You can select between "Front" (Default), "Top" and "Follow" camera.

Controlling the Camera

While in either "Front" or "Top" camera, move your mouse over the main 3D screen. You will see 4 red icons overlaid the main 3D screen.

Click and hold the "LEFT" or "RIGHT" arrows to rotate the camera around.

Click and hold the top "CENTER" icon to reset the camera to its original position.

Click and hold the bottom "+" and "-" icons to zoom in and out.

Alternatively, you can use the "UP", "DOWN", "LEFT" and "RIGHT" arrow keys on your keyboard
Use the Space-Bar to center.

- Please note that you cannot modify the camera in “Follow” mode!

Commentary Mode

To listen to Waite Sensei’s voice over commentary, check the commentary button at the button to the left of the “PLAY” button.

When in commentary mode, Playback will automatically switch to Slow Motion.

To leave Commentary mode, simply uncheck the Commentary button.

- Please note, when in Commentary mode the speed slider and main playback sliders are disabled for obvious reasons.

Special Visual Tools

Use the checkboxes under the main 3D screen to control the various visual tools.

Check or uncheck “Uke” & “Nage” to watch them both or either one alone.

Check or uncheck “Uke” & “Nage” Hakama to have a better look at their footwork

Check or uncheck “Nage Footprints” to watch Nage’s during the techniques.

Check or uncheck “Uke” & “Nage” center radials to watch how their centers move and interact through the different techniques.

Saving personal notes

Click the “My Notes” bar at the bottom left corner to open a small note pad.

Enter your personal notes, idea or comments per each technique.

These comments will be automatically saved and you can watch them the next time you watch the technique again.

Exit the Program

Use the “QUIT” button at the bottom right corner to exit the program.

Aikido3D UI Tweaks

These features are tweaks to the Aikido3D UI functionality and should only be changed if you feel comfortable with editing a text file in a careful manner...

Access you installation folder. (e.g. /Program Files/Aikido3D).

Open the file “prefs.txt” in a text editor.

Auto means Aikido3D will automatically select the best render system for your computer.

Change “AUTO” to “GL” to make OpenGL your default 3D render system.

Change “AUTO” to “DX” to make DirectX your default 3D render system.(Windows Only!)

Change “normal” to “reverse” to reverse the camera rotation direction for the camera control arrows in the main 3D screen. Some people find that more intuitive...

Change “Center_off” to “Center_on” to make the default (“Front”) camera keep the action always centered. This way “Uke” and “Nage” will not get off screen. However, it is harder to see relative movement as they are always in the center...

Please feel free to contact us with any question by emailing info@aikido3d.com or visit www.aikido3d.com for more information.